

## **BURTON BRADSTOCK SCHOOL**

### **Art & Design Policy**

At Burton Bradstock School we deliver a creative curriculum where subjects are taught within a whole school theme, called a Learning Quest, each term. This approach encourages our pupils to use their imagination and make links across topics and subjects thereby giving depth and breadth to their knowledge as well as the ability to learn and apply a range of skills in different contexts.

#### **Introduction**

*“Art, craft and design embody some of the highest forms of human creativity. A high quality art and design education should engage, inspire and challenge pupils, equipping them with the knowledge and skills to experiment, invent and create their own works of art, craft and design. As pupils progress, they should be able to think critically and develop a more rigorous understanding of art and design. They should also know how art and design both reflect and shape our history, and contribute to the culture, creativity and wealth of our nation”*

National Curriculum 2014

Art and design is planned, taught and assessed in accordance with the National Curriculum programmes of study as part of a Learning Quest approach where possible.

#### **Aims**

The core curriculum for art and design aims to ensure that all pupils:

- produce creative work, exploring their ideas and recording their experiences;
- become proficient in drawing, painting, sculpture and other art, craft and design techniques ;
- evaluate and analyse creative works using the language of art, craft and design;
- know about great artists, craft makers and designers and understand the historical and cultural development of their art forms.

Foundation Stage Objectives:

- safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function;
- use what they have learnt about media and materials in original ways, thinking about uses and purposes;

## Key Stage 1 Objectives:

Pupils should be taught:

- to use a range of materials creatively to design and make products;
- to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination;
- to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space;
- about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines and making links to their own work.

## Key Stage 2 Objectives:

Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design

Pupils should be taught:

- To create sketch books to record their observations and use them to review and revisit ideas;
- To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials (for example, pencil, charcoal, paint, clay)
- About great artists, architects and designers in history.

## **Planning Art and Design**

Art is linked to Learning Quests or the teaching of unrelated specific skills. Skills in the Foundation Stage are planned through the objectives within the EYFS. We develop schemes of work and weekly plans which give details of appropriate activities and outcomes.

## **Equal Opportunities**

The teaching of Art and Design will be in accordance with the present Equality policy. We aim to provide equal access to Art and Design for those children with Special Educational Needs and those pupils who are very able and require extension activities, through small group work and through the use of Classroom Assistant help where available.

## **I.C.T.**

Computers and Learn Pads are available within the school, which have appropriate software to support teaching and learning. Internet access offers a further support tool. A range of equipment including scanners and digital cameras are available. The school website contains a gallery that celebrates art work produced throughout the school.

## **Assessment**

Assessment is an integral part of the teaching process. Each child's progress is identified in each aspect of the curriculum, determining what they have learned and what will be their next steps. A summative report on each child's progress is reported to parents through the annual report, and termly consultation meetings.

### **The Role of the Art & Design Co-ordinator is to:**

- purchase, organise and maintain teaching resources;
- encourage and assist in-service training;
- keep up-to-date by attending courses and feedback sessions organised by LA, Cluster groups, MAT or other colleagues;
- provide guidance and support in implementing NC and schemes of work;
- advise the Headteacher of action required to develop the subject;
- provide support for all who teach art and so improve the quality and continuity of art teaching and learning throughout the school;
- offer specialist advice and knowledge for SEN and gifted pupils;
- encourage ways of involving parents in their children's learning;
- monitor planning, teaching and learning.

## **After- school Clubs**

Whenever possible, Art and Design enrichment is encouraged through school clubs.

\* This policy should be read in conjunction with the school's Curriculum Policy and Assessment Policy.